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Research

Design and Implementation of Algorithm for Traffic control using Deep learning

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Abstract:- With the increasing population in the world, the problem of traffic control is also growing. To solve this problem, computer science provides subsets of artificial intelligence such as machine learning, and within ML, deep learning offers various algorithms, models, and components. These can be used to solve traffic control problems using ML or DL. For example: 1. Supervised learning algorithms

2. Unsupervised learning algorithms 3. Reinforcement learning algorithms (RL) 4. Deep learning algorithms. Among the algorithms mentioned above, the YOLO algorithm is considered the most suitable modern deep learning-based algorithm for traffic control. In a 2012 study, Joseph and Farhadi regarded YOLO algorithms as better, faster, stronger algorithms for object detection and traffic control. Joseph Redman and Ali Farhadi used a combination of YOLO and YOLO9000 versions for traffic/object detection. The YOLO algorithm plays an important role in real-time vehicle detection in smart cities and urban areas for accurately identifying vehicles and classifying them. In complex smart cities and urban areas, to

make traffic control and vehicle detection more efficient, the data-driven deep learning YOLO algorithm is rapidly gaining popularity. Its capacity is better than DRL, SIMULATION models, RL, and DQN. It extracts frames from videos to give priority to emergency vehicles, track vehicles, and calculate the speed of points, so that vehicles moving at high speed can be counted and identified. In the future, the YOLO algorithm provides a good balance for high-speed traffic monitoring.

Keywords:- YOLO algorithm, RL, ML, DQN, YOLO9000, YOLO version, Computer vision LSTM, Simulation, CNN, sensor, bounding box, segmentation.

Introduction of Traffic control Algorithm /traffic detection Algorithm:-

Introduction of Traffic control Algorithm /traffic detection algorithms are a group of instructions. They are mathematical and computer programs that work to identify the speed, position, and density of vehicles on the road. This mathematical technology is essentially an element of ITS (Intelligent Transport System). Their operation happens in the following way:

These analyzed data received from CCTV, sensors, and radar.

They identify objects and map the distance between them to analyze the crowd.

These modern algorithms use AI subsets like machine learning, deep learning, and computer vision to obtain accurate information in real time.

These algorithms are used for traffic signal control, detecting accidents, and organizing tools efficiently. There is following type:-

S.No	Algorithm type	Example	Work
1.	sensor based algorithm	YOLOV3, YOLOV4, YOLOV7, YOLO V8	This activates data received from inductive loops or piezoelectric sensors installed under the road.
2.	Radar/Lidar based Algorithms	YOLOWORD, VOXELR-CNN	This uses a laser light to map the distance and speed of objects. It uses a 3D spatial mapping model.
3.	AI/ML/DL BASED ALGORITHMS	YOLOV3, YOLO ALL version, LSTM	Modern algorithms using AI/ML/DL /CNN accurately identify poor weather and low light conditions.

Note- YOLO algorithm is a deep learning-based algorithm, which is used in traffic control. This algorithm is the best option compared to other algorithms.

Literature Survey:-

S.No.	Year	Author	Description
Survey 1 <u>Batter, faster, and stronger</u>	2017	<u>J.Redman and A.FARHAD</u>	<u>Deep learning convolutional network, color point pixel count</u>
Survey 2. A Computer vision based vehicle detection and counting system	2019	<u>Nilakornseenoung ulerit, Wachareerueta</u>	<u>Referenceline model with Gaussian mixer grey scale counting</u>
Survey 3. YOLO (YOU ONLY LOOK ONCE) <u>Unified, realtime object detection</u>	2018	<u>J.Redman, S.Divvale</u>	<u>Majority type Count color and hidden mark yolo model</u>

Survey 4. <u>yolov3 (DL BASED ALGORITHM)</u>	2017	<u>Prof.Godakeg.k</u>	<u>Dynamic traffic high control</u>
Survey 5. <u>yolov7</u>	2022	<u>Avinash padmakar rangari, Ashwiniravindra</u>	<u>Traffic light system using image processing with YOLOV7</u>
Survey 6. <u>yolo 9000 (yolov2+yolov3)</u>	2016	<u>Jeseph Radman, Ali farhadi</u>	<u>Yolo 9000 BATTER, FASTER, AND STRONGER</u>

Introduction of YOLO:-

The full name of YOLO is "You Only Look Once".

It is a type of deep learning/machine learning algorithm that makes traffic control smart and solves traffic control problems. YOLO is a hierarchical or optimal-based network algorithm. After the development of YOLO, its popularity increased even more. Based on its applications, extended versions of it were also developed, such as: YOLOv2, YOLO9000, YOLOv3, YOLOv5, YOLOv7, YOLOv8, YOLOv11, YOLOv12, YOLO word.

YOLO is used for traffic control or anomaly traffic detection using CNN. If any vehicle in traffic stops in a batch for any reason, the YOLO AI immediately alerts the AI control room and it uses CNN and RL (Reinforcement Learning) to adjust the traffic waiting time, either increasing or decreasing it. Among the YOLO versions mentioned above, YOLOv3 is a powerful real-time object detection and smart traffic control algorithm. It is used to recognize traffic signals, identify pedestrians, reduce congestion, predict traffic flow, show the speed of moving vehicles, and more. Among the YOLO versions mentioned above, YOLOv3 is a powerful real-time object detection and smart traffic control algorithm. It is used for recognizing

traffic signals, identifying pedestrians, reducing crowding, predicting traffic flow, showing the speed of moving vehicles, etc. YOLO uses various technologies for traffic control as follows: computer vision for detecting any kind of image, SSD method for single shot detection, vehicle tracking method to determine the direction of moving vehicles, traffic flow prediction method to estimate future traffic conditions, and Random Forest and XGBoost for detecting weather-related problems, etc.



Key concepts for understanding YOLOv3:-

Residual blocks key concept:-

When the model processes the image, it divides the image into grid cells (sxs). The grid cells can be any dimensional as 3x3 or 13x13, depending on the size of the image. Each grid cell is responsible for predicting the bounding box.

Localization key concept:-

The concept of localization defines the position of the object under the image in the video.

Bounding boxes key concept:-

Bounding box is a type of rectangle. Which defines the size and position of the object under the image? In other words, it is the frame. Which shows where the object is in the image? It has some parameters with the help of which the object is detected.

Target vector yolo v3 key concept:-

The concept of target vector is processed in several steps.

Targetable Y for
this supervised learning task is explained as:

Y is a vector containing $P_c, B_x, B_y, B_h, C_1, \dots, C_n$

The structure of YOLOv3 has been divided into 3 layers:-

S.No	Layer name	Layer's Features
1.	<u>Backbone Darknet layer</u>	YOLOv3 uses the Darknet-53 network for its feature extraction, which is made up of 53 CNN layers that use residual blocks, and it captures all the features of traffic.
2.	<u>Neck Layer</u>	In this, the pyramid network performs detection at different scales.
3.	<u>Head Layer</u>	The head phase is also known by the name YOLO. It primarily defines localization and classification.

P_c is the probability of presence of particular class in the grid cell $P_c \geq 0$ and ≤ 1 (i.e., $P_c = 0$ means that object is not found. $P_c > 1$ means 100% probability that object is present).

Next if there is an object then our next concern is the definition of bounding box by 4 parameters i.e., B_x, B_y, B_h, B_w where (B_x, B_y) defines the mid-point of object and (B_w, B_h) defines the height and width of bounding box.

Also if $P_c > 0$ then there will be n number of C which represents the classes of objects present in the image.

Anchor Boxes key concepts:-

Anchor boxes are different types of predefined shapes. They support whatever type of prediction is assigned to the shape.

Non maximum suppression key concept:-

When the model processes the image, it creates many bounding boxes, in which the NMS technique is used.

IOU (interaction over union) key concept:-

These two boxes overlap each other. The skewness is between 0 and 1. The best prediction is considered to be union $\text{scrapes} \Rightarrow > 0.5$.

Loss Function of YOLOv3:-

Combination of classification loss, localization loss, confidence loss function is described.

Advantages of YOLOv3 algorithms:-

The YOLOv3 algorithm predicts bad roads or fortifications in advance.

The timing of the signal light changes automatically depending on the intensity of traffic. AS:-

Showing green light to a road with heavy traffic.

There is less pollution due to less traffic.

Fuel consumption is less.

YOLOv3's learning capabilities or accuracy are high.

YOLOv3 has high speed for extraordinary real-time object detection.

YOLOv3 can be used very easily for real-time anomaly traffic control.

Disadvantages \ Limitation of YOLOv3 algorithm:-

There would be a problem in detecting small objects.

Localization errors are more common.

Future use/possibilities/conclusion of the YOLOv3 algorithm:-

The YOLO algorithm will play a revolutionary role in the field of traffic control after 2026. Due to its high speed, YOLOv3 can use computer vision technology to immediately detect pedestrians, cyclists, vehicles, their high speed, and their numbers on the road, which can help control traffic jams. The YOLO algorithm will immediately help in generating e-challans for those who don't wear helmets, walk in the wrong direction, or don't follow road rules. **Emergency excuses will be given first priority.** It means that the studies conducted indicate that all YOLO versions could provide a good balance for high-speed traffic controlling and monitoring in the future.

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